Final Report for @10Dance

Group B4

Brandon Maxwell, Curtis Ullerich, Yifei Zhu, and Todd Wegter

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| **Version** | **Date** | **Author** | **Change** |
| 0.1 | 12/02/07 | SM | Initial Document |
| 0.2 | 04/22/12 | TW | Added Todd’s reflection |
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Time for reflection! The purpose of this document is to capture student experiences – both positive and negative – during the semester long team project. What are the key events that are to remembered? What are the key lessons that you learned that you can carry over to future projects. Think back starting from the time the teams were assigned, then project proposals were made, screenshots developed, requirements, architecture, framework demo, test plan, and finally the demo. What would you do different if you were assigned the same team and the same project again?

Each team member is to record his/her thoughts on a separate page. Thanks!

# Team Member 1: Brandon Maxwell

## What went Wrong

## What went Right

## Lessons Learned

# Team Member 2: Curtis Ullerich

## What went Wrong

## What went Right

## Lessons Learned

# Team Member 3: Yifei Zhu

## What went Wrong

## What went Right

## Lessons Learned

# Team Member 4: Todd Wegter

## What went Wrong

## What went Right

## Lessons Learned